

Dina Alkhateeb

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Technical artist and creative technologist with end-to-end experience building original interactive work, from concept and systems to shipped, publicly exhibited work.

EDUCATION

University of California, Los Angeles (UCLA)

June 2026

B.A. in Design Media Arts | GPA: 3.97/4.0 | Magna Cum Laude

Relevant Coursework: Game Engines, Interactive Animation, Creative Programming, 3D Modelling and Motion, Game Analysis and History, Design Systems, Web Design UI/UX

SKILLS

Technical: Unity • C# • Blender • Autodesk Maya • Adobe Creative Suite • Figma • HTML & CSS

Languages: English (Fluent) • Arabic (Fluent)

Professional: Cross-Functional • Resourcefulness • Systems Thinking • Initiative • Reliability • Communication

EXPERIENCE

AI, Code & Art Summer Institute at UCLA — Program Assistant

Jul–Aug 2025

Los Angeles, California

- Diagnosed and resolved software issues across AI and digital art tools, minimizing disruption for instructors.
- Guided 21 students through the conceptual and technical development of their short films with actionable feedback.
- Managed digital asset submission and quality control for the institute website ahead of program deadlines.
- Art-directed the program's physical exhibition, including display configuration and spatial pacing.

PROJECTS

Face Value — Interactive Installation | Technical Artist & Developer

Mar–Jun 2026

Tools: Unity, Blender, MediaPipe

- Designed and modelled 3 original characters/environments in Blender with shape-key facial animation systems
- Engineered a real-time Unity + MediaPipe pipeline driving facial animation from live webcam input, tuned across users and conditions.
- Deployed a stable build for a 2-week public exhibition, including hardware install and a custom ventilated PC enclosure.
- Ran extensive playtesting/optimization; system operated without failure for the full exhibition run.

Sibylla Merian — Brand Identity | Verbal Identity Lead & Project Manager

Jan–Mar 2026

Tools: Figma, Adobe Photoshop

- Co-led ground-up development of an original fashion brand with a 4-person team over a 10-week sprint (philosophy, positioning, design system).
- Owned verbal identity, authoring tone-of-voice guidelines and a language framework for the brand.
- Wrote the full script for the final pitch, structuring 10 weeks of work into a cohesive narrative; designed a 77-slide deck unifying 4 workstreams.

VOLUNTEERING

Capstone Coordination Committee, UCLA DMA — Operations Lead

June 2026

- 1 of 5 students trained for gallery installation with independent keycard access; opened/closed the space daily for setup and the 2-week exhibition.
- Coordinated volunteer staffing for full-hours coverage, personally covering 3 shifts and maintaining daily technical displays.

Merchandise, Saudi Arabian Student Association — Graphic Designer

Jan–Mar 2026

- Designed branded hoodie graphics with full creative autonomy, delivering print-ready art in Illustrator.
- Served as design lead across merch, finance, and ecommerce teams to deliver the project on time and within budget.

HONORS & AWARDS

Saudi Arabian Cultural Mission (SACM) Excellence Scholarship Recipient

Member, Phi Beta Kappa Society — Inducted 2026

UCLA Dean's Honors List — 12 consecutive quarters

The Duke of Edinburgh's International Award — Silver Level